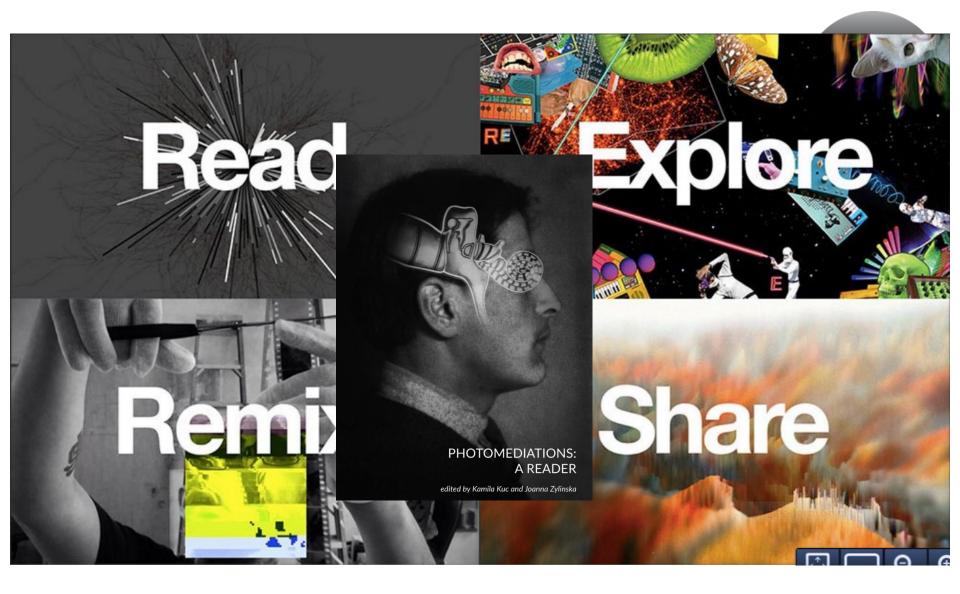


# Europeana Space MOOC: reaching out to Education with Creative Heritage!







## Input from 6 pilots







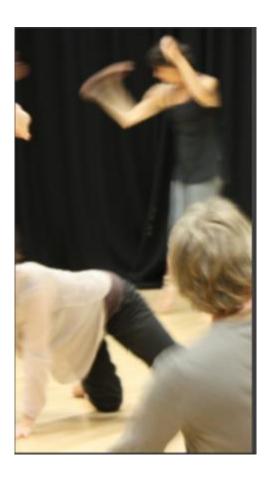
TOOLBOX

**Best Practice Network** 

### Toolbox

Create adaptable, brand new online educational worksheets and prepare promotional videos for your exhibitions, by blending your contents with the heritage of Europeana, in just a few easy steps.

TV

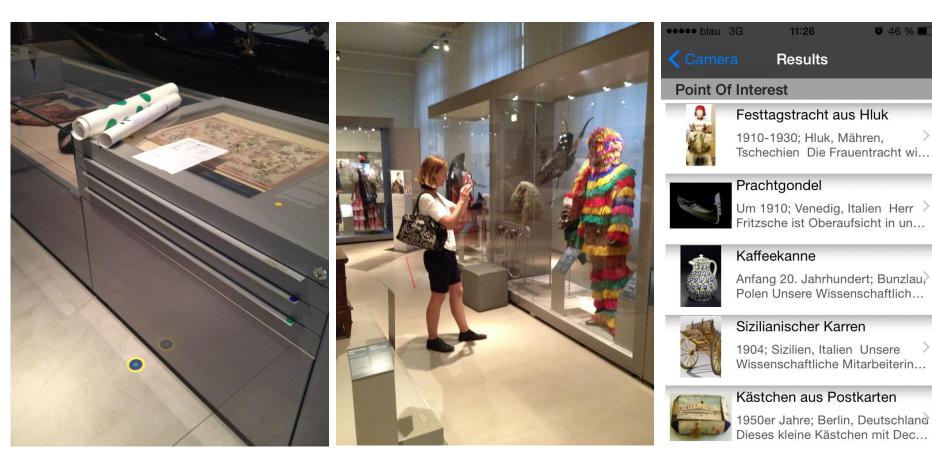


Dance

E SPACE

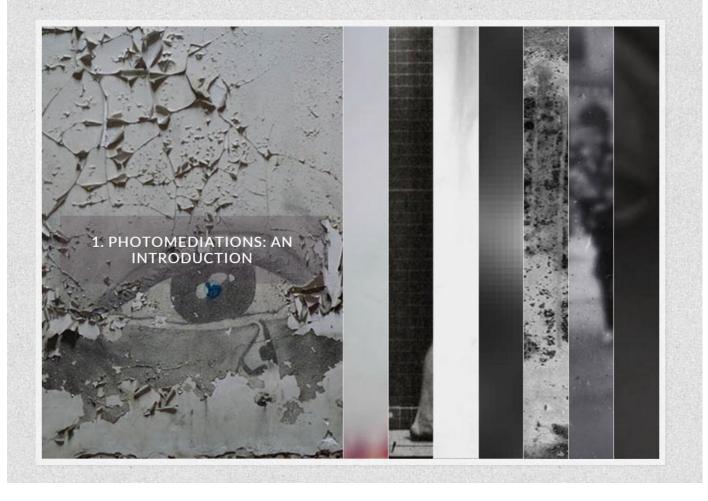
### Museums - Toolbox

## Museums – Blinkster





## PHOTOMEDIATIONS: AN OPEN BOOK



### Open and Hybrid Publishing



Games

E SPACE



## E SPACE

### Photography

### Archaeology in Cyprus

• Led by CUT



The impact of digital technologies and of 3D in documenting and enhancing the past is definitely growing, and a demonstration will be undertaken for educational purposes. A large number of photographs of cultural heritage items and historical monuments is available for free (of any rights and of any charges) in various Open Access Image Repositories (OAIR) and social media sites. Photo metadata inserted by camera, user, host site and/or CH stakeholder

### 4 demonstrators

PILOTS

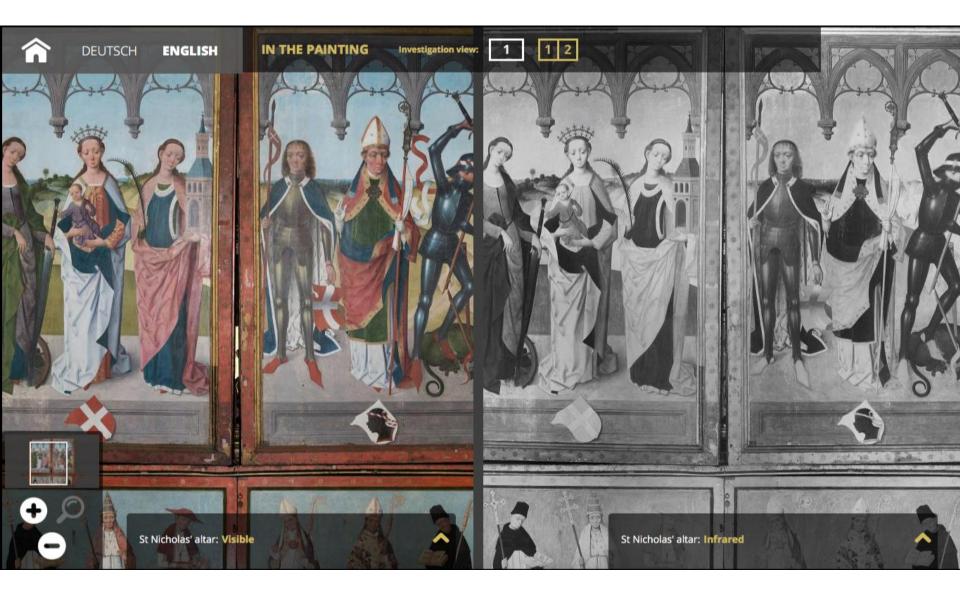
Europeana TV Photography Dance Games Open & Hybrid Publishing Museums

#### DEMONSTRATORS

Archaeology in Cyprus Irish Folk Tales Cavafy Poems Photographic investigation of art works

POST YOUR COMMENT!

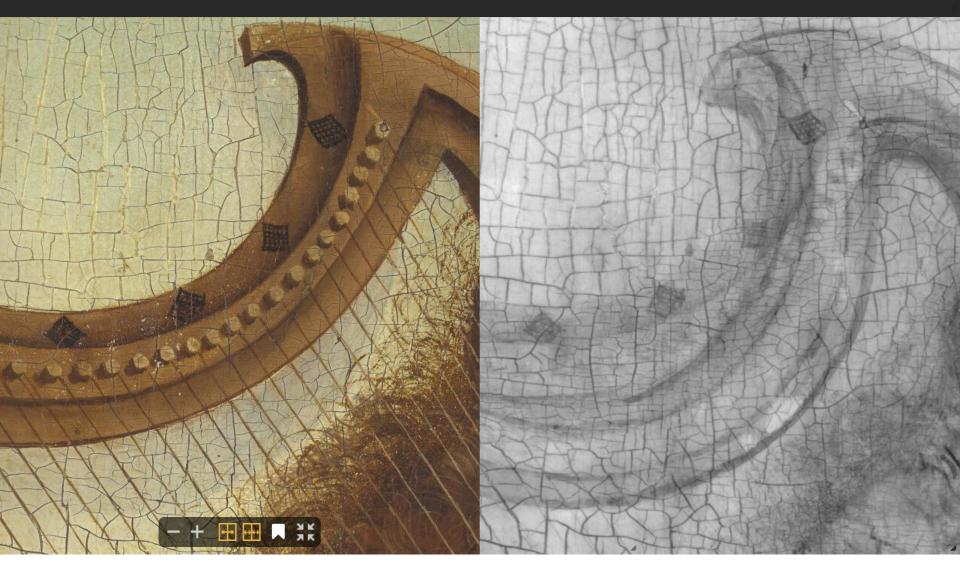
Search



### **Rode Altar**



## Underpainting and imaging techniques



### Photographic Investigation of Artworks

Tallinn, 10-11 December 2015

## Goals

- A structured course where people can learn how to become creative with cultural heritage content on Europeana Space
- □3 levels:
  - Students, teachers, general audience
  - Professionals in the creative industries
  - Developers

## Platform

## □Open edX

- Open courses
- Largest non-commercial provider
- Top universities





About 👻 I want to learn about... Q

Sign In Register



## **KULeuvenX**

Back to schools and partners

Free online courses from KU Leuven University

Situated in Belgium, in the heart of Western Europe, KU Leuven has been a centre of learning for nearly six centuries. Today, it is Belgium's largest university and, founded in 1425, one of the oldest and most renowned universities in Europe. As a leading European research university and co-founder of the League of European Research Universities (LERU), KU Leuven offers a wide variety of international master's programmes, all supported by high-guality, innovative, interdisciplinary research.

#### See more

#### **KU Leuven University MOOCs**

Browse free online courses in a variety of subjects. KU Leuven University courses found below can be audited free or students can choose to receive a verified certificate for a small fee. Select a course to learn more



About 👻 🛛 🖬 wai

```
I want to learn about...
```

Q Sign In

Register



### The Great War and Modern Philosophy

Learn how philosophers responded to the First World War and how the war changed philosophical reflection.

### KU LEUVEN

In Session Started on October 27, 2015

#### **Enroll Now**

 I would like to receive email from KU Leuven University and learn about its other programs.

#### About this course

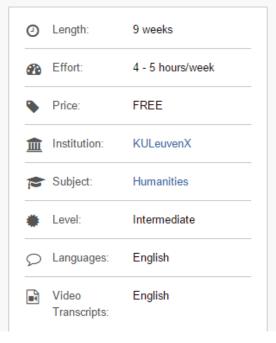
#### 0 Reviews 0/5

The First World War, also known as the Great War, was the original catastrophe of the 20th-century. This course investigates the complex ways in which the Great War mobilized philosophical reflection during the war and the varied ways in which philosophical thought responded to the war.

#### See more

#### What you'll learn

- · Basic knowledge of important philosophical reactions to the First World War
- · Conceptual understanding of philosophical and literary texts
- · Historical understanding of the war and its cultural impact







MY COURSES



About Blog FAQs Contact Donate





© edX Inc. All rights reserved except where noted. EdX, Open edX and the edX and Open EdX logos are registered trademarks or trademarks of edX Inc.

Privacy Policy - Terms of Service Honor Code





 One Module for each pilot, about 2-3 hours of learning in each module
 One Module a week
 Links to Educational demonstrators

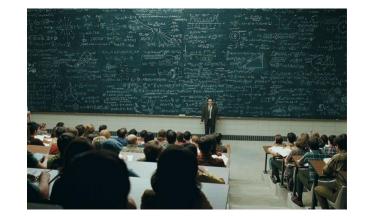










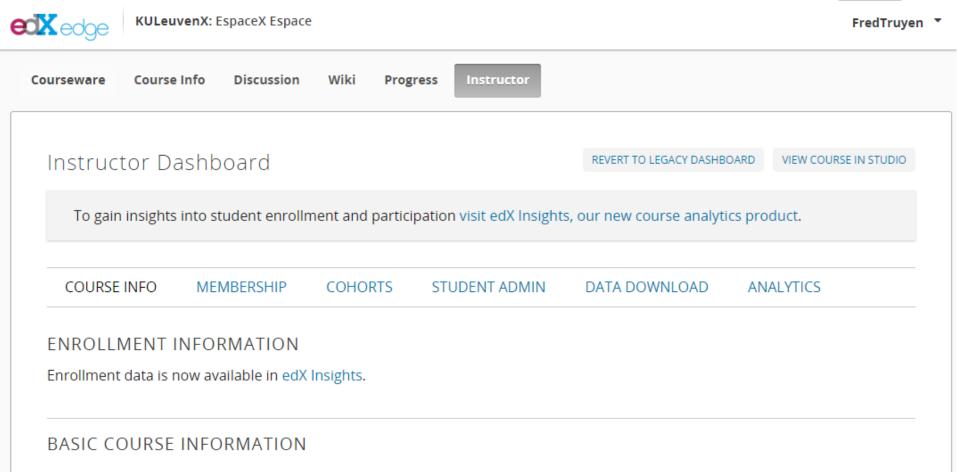






## Module

Introduction
Preparatory reading
Lecture, videoclip
Reading Materials
Assignment
Quiz
Forum Discussion



- Organization: KULeuvenX
- Course Number: EspaceX
- Course Name: 2016\_Q1
- Course Display Name: Espace
- Course Start Date: Oct 10, 2016 at 07:00 UTC
- Course End Date: Dec 02, 2016 at 22:30 UTC

## Course Outline

Course Start Date: Oct 10, 2016 at 07:00 UTC

Photography		¢	ŵ	
O Scheduled: Oct 10, 2016 at 07:00 UTC				
<ul> <li>Introduction</li> </ul>	¢	Ŵ		
O Scheduled: Oct 10, 2016 at 07:00 UTC				
The Photography Module	Ф	Ŵ		
E-Space Photography Pilot	٥	Ŵ		
+ New Unit				J
<ul> <li>Preparatory Readings</li> </ul>	¢	Ŵ		
(2) Scheduled: Oct 10, 2016 at 07:00 LITC				

#### Creating your course organization

You add sections, subsections, and units directly in the outline.

Create a section, then add subsections and units. Open a unit to add course components.

#### Reorganizing your course

Drag sections, subsections, and units to new locations in the outline.

### Setting release dates and grading policies

Select the Configure icon for a section or subsection to set its release date. When you configure a subsection, you can also set the grading policy and due date.

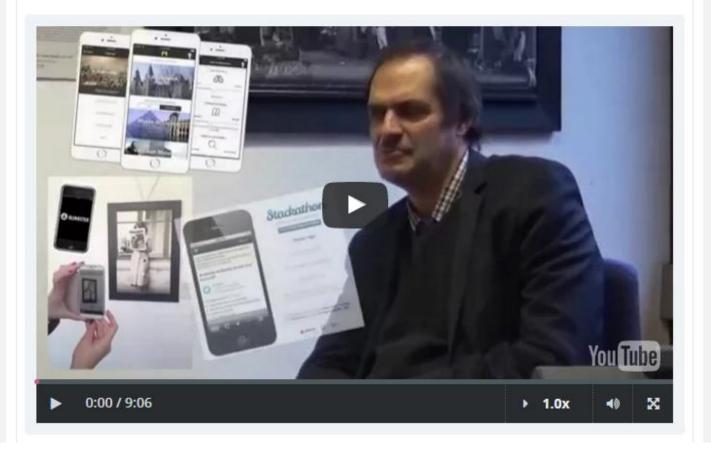
#### Changing the content students see

To publish draft content, select the Publish icon for a section subsection

### The Photography Module 🥒

🖋 EDIT 💿 🖄 🗎

#### THE PHOTOGRAPHY MODULE



## Published (not yet released)

Last published Dec 04, 2015 at 13:12 UTC by FredTruyen

RELEASE: Unscheduled

WILL BE VISIBLE TO: Staff and Students

Publist

Discard Changes

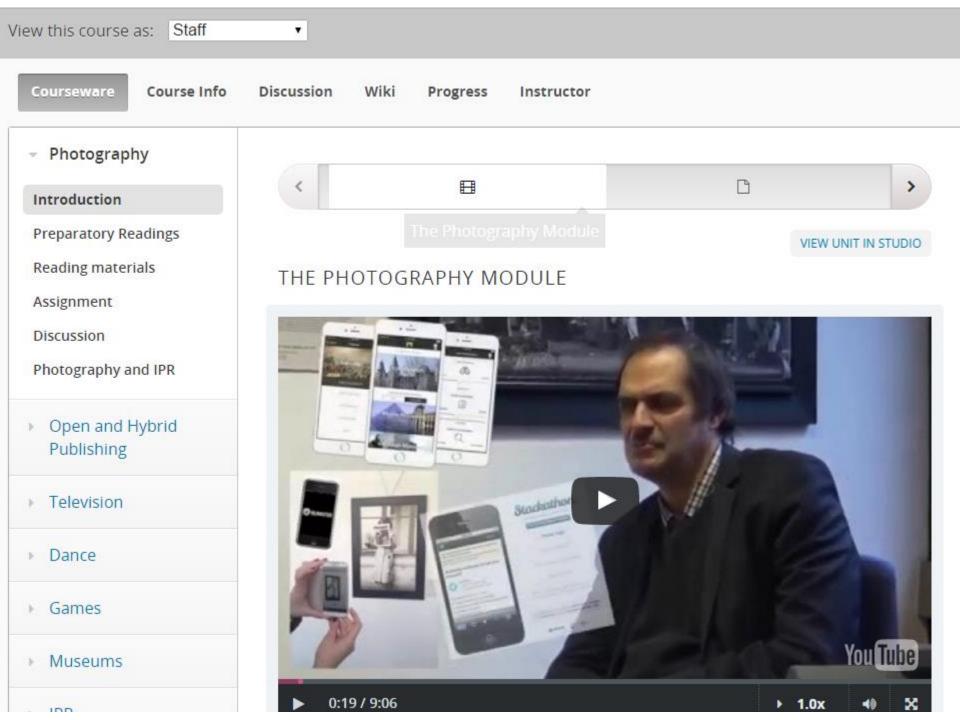
Last published Dec 04, 2015 at 13:12 UTC by FredTruyen

#### **Unit Location**

#### LOCATION ID

#### f64a5632f5314c1b9ff9ed93e33de

Use this ID when you create links to this unit from other course



## E SPACE

#### Photography

#### Introduction

**Preparatory Readings** 

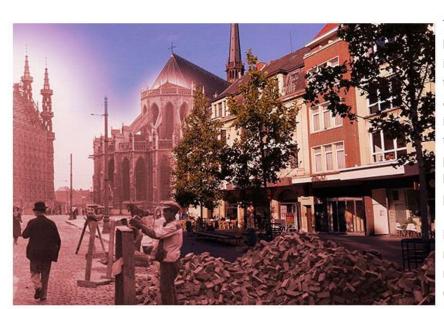
**Reading materials** 

Assignment

Discussion

Photography and IPR

- Open and Hybrid Publishing
- Television
- Dance
- Games
- Museums
- ▶ IPR



Ħ

<

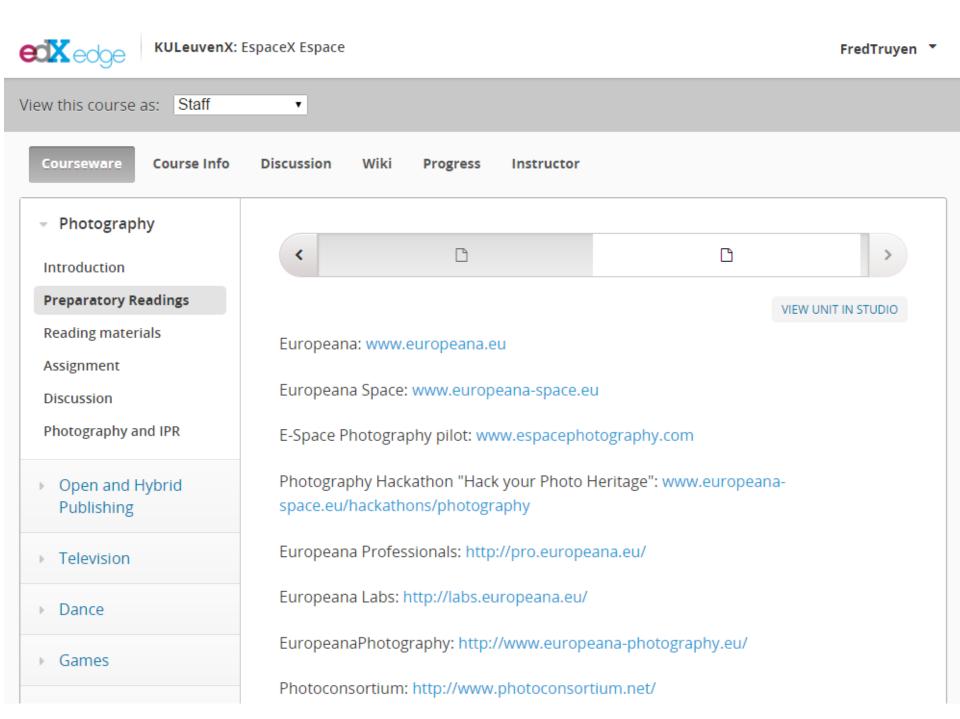
VIEW UNIT IN STUDIO

The web and the smartphone have changed photography irrevocably. No need to explain that selfies, instagram, GoPro's and the sheer ubiquity of the image have completely transformed the place of photography in our lives. It also had a profound effect on professional photography.

D

It is true that classic business models have suffered from this: news photographers now have to compete with thousands of citizens ready to share their

smartphone pictures with news outlets, often having the first scoop on events. The classic photo print shop experiences difficult times, and no need to buy illustrated books or to pay for image rights when you can download any picture of about anything for free on the web. In particular, the IP-based business models underlying the photo industry are under strong pressure, forcing photo archives, photo agencies, museums and publishers to innovate or perish.



## E SPACE

#### Courseware

Course Info

Wiki

Discussion

Progress Instructor

- Photography									
Introduction	<	Ľ	Ľ	D >					
Preparatory Readings				VIEW UNIT IN STUDIO					
Reading materials	THE ST	ORYTELLING WE	BSITE						
Assignment Discussion Photography and IPR	The storytelling application (http://www.heron-net.be/espace_test/) allows end-users to build online stories that showcase a group of digital objects in combination with narrative text. Using pre-built themes and layouts, users can build stories and collections without any programming knowledge.								
<ul> <li>Open and Hybrid Publishing</li> </ul>		With a personal account, users can upload own images and metadata to their personal repository. They can also search a number of online cultural heritage repositories that							
Television	are made available by the WITH API and select items of interest from the search results to add them to their personal repository. With these items, users can publish own collections of photographic material as well as build personalised stories.								
Dance									
Games	The strength of the storytelling application is that the mass of photographic material be found in cultural repositories such as Europeana can now be placed in context, allowing readers to enjoy and learn about the background of the photographs and the								

- N	ΝЛ	1.1	C	0		n	าร
	V	u	Э	C	u		15

IPR

ms personal stories behind them.

### HOW TO USE IT

On the storytelling website visitors can:

- Search and browse published stories, items and collections
- Search for items in Europeana, DPLA, DigitalNZ, MINT and the Rijksmuseum

allowing readers to enjoy and learn about the background of the photographs and the

• Create an own account on the website to start building their own stories

First of all, clicking on *Register* users can create an account (Figure 1).

	BROWSE STORIES	BROWSE ITEMS	BROWSE COLLECTIONS	CREATE YOUR OWN STOR	Y SEARCH EUROPEANA SPACE	ABOUT THE PHOTOGRAPHY FELO		
			REGISTER					
			Username		Username must be 30 chara	cters or fewer. Whitespace is not	allowed.	
			Display Name		Name as it should be display	red on the site		
			Email					
			Password					
			Password again for mate	h				
			I agree to the terms and Europeana Space project		Terms and Conditions			
			Register					
			(ma			Official Media Partner DIGTACULTURE www.digitalmeetsculture.net	(U LEUVEN	CS
Figur	re 1							

#### *Home > Stories > Trading Spaces / Changing Places > A biography of the city of Leuven*

### A BIOGRAPHY OF THE CITY OF LEUVEN



The flooded Wieringstraat.

Under the motto Trading Spaces / Changing Places, the exhibition section in Tweebronnen tells its own story, which is also in line with the themes developed at the All Our Yesterdays-site in Heverlee. This is the photographic biography of a city 'on the go', with its unforgettable protagonists and vanished faces, with proud icons and almost-forgotten-episodes .

#### Story title : Trading Spaces / Changing Places

Intro

#### A biography of the city of Leuven

"Worpt ons desen ende dien uut!" (Come on! We'll throw them all out!). Urban beautification from laborer's cottage to Kruidtuin

#### Phoenix



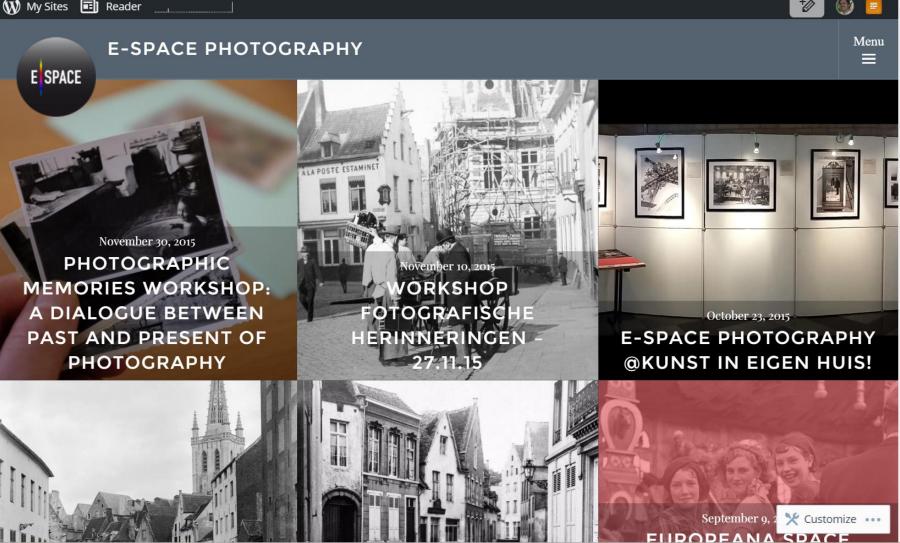
Military exercise of the artillery.

The land behind the beguinage.

Group photo of the 'Section

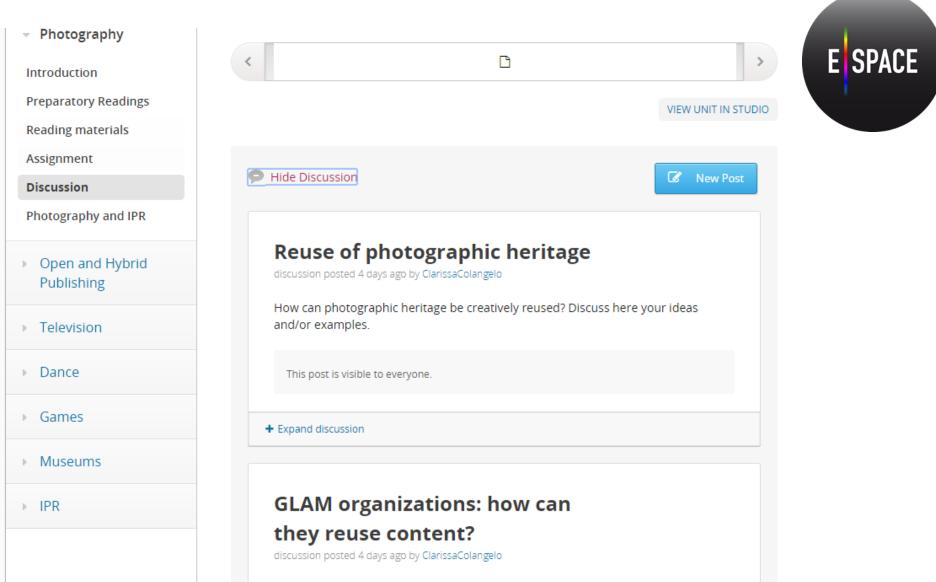
Leuven's bourgeoisie.

#### City Image



## E SPACE

<ul> <li>Photography</li> </ul>	
Introduction	< D >
Preparatory Readings	VIEW UNIT IN STUDIO
Reading materials	The assignment for the Photography module is the following:
Assignment	······································
Discussion Photography and IPR	Create a story on http://www.heron-net.be/espace_test/. Log in, browse the collections and search through Europeana Space; pick your favorite photographs, add own material and write the story, then save and publish it on the website. Share the link in the discussion "Assignment" and explain what kind of queries and
<ul> <li>Open and Hybrid</li> <li>Publishing</li> </ul>	repositories you used to search Europeana Space.
<ul> <li>Television</li> </ul>	<ul><li>This way, you will learn:</li><li>to become creative with photographic heritage</li></ul>
Dance	<ul> <li>to search large repositories of images for relevant content</li> </ul>
Games	STAFF DEBUG INFO
Museums	
▶ IPR	Show Discussion           Image: Show Discussion         Image: Show Post



What can organizations do to open up and reuse content?



VIEW UNIT IN STUDIO

#### Photography

Introduction

Preparatory Readings

**Reading materials** 

Assignment

Discussion

Photography and IPR

Open and Hybrid
 Publishing

Television

Dance

Games

Museums

IPR

## Intellectual Property Rights: good or bad for Creativity in the Digital World?

By Fred Truyen

