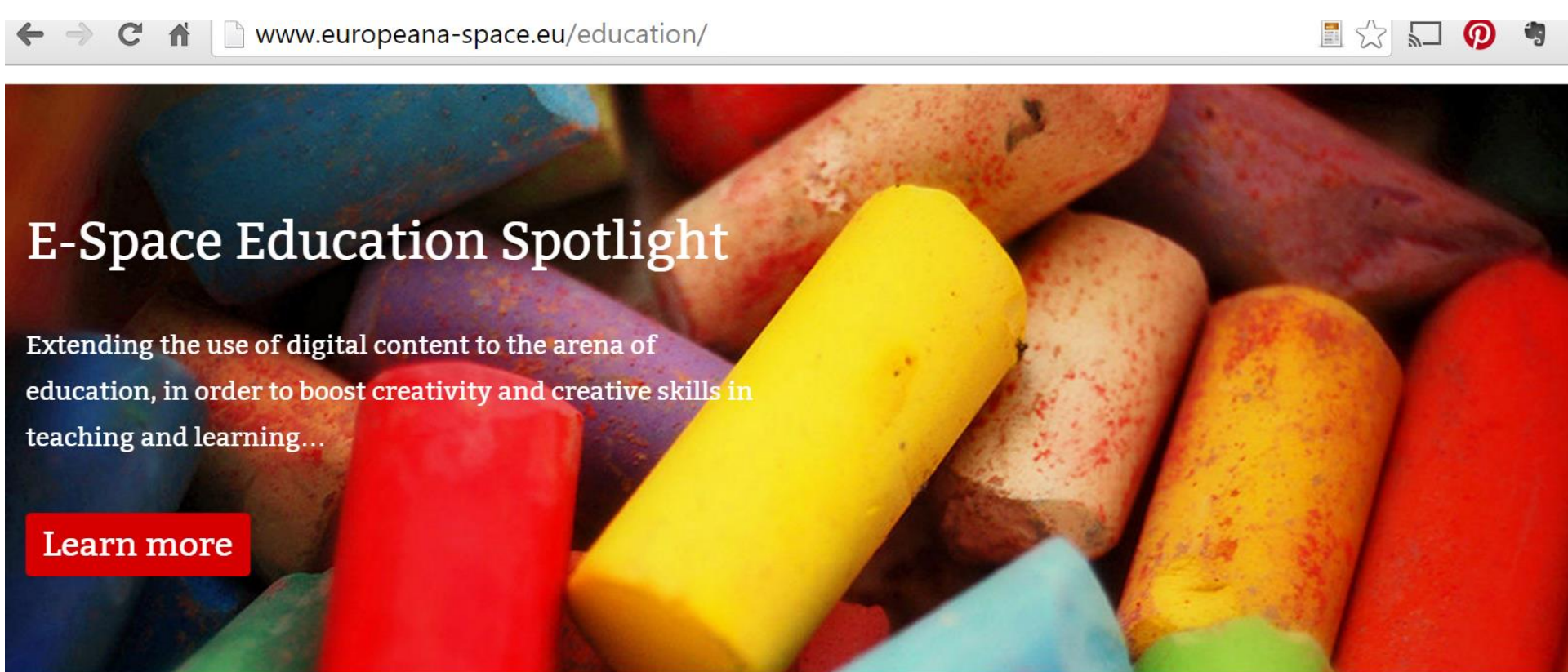# Yes you can! How to become a creative contributor to online cultural heritage: the Europeana Space MOOC

Best Practice for Education Workshop
Athens – 22 January 2016

E-Space Education Spotlight

Extending the use of digital content to the arena of education, in order to boost creativity and creative skills in teaching and learning…

Learn more

What E-Space is Offering to the Educational Sector

Europeana Space is offering a wide range of services to the educational sector through its activities:

- 5 examples of creative re-use of digital cultural content for education
- a MOOC, Massive Open Online Course, to learn what you can do with digital cultural heritage, for your

- thematic events on education and digital cultural heritage
- a review of existing projects, environments and best practices dealing with digital cultural heritage content in an educational context

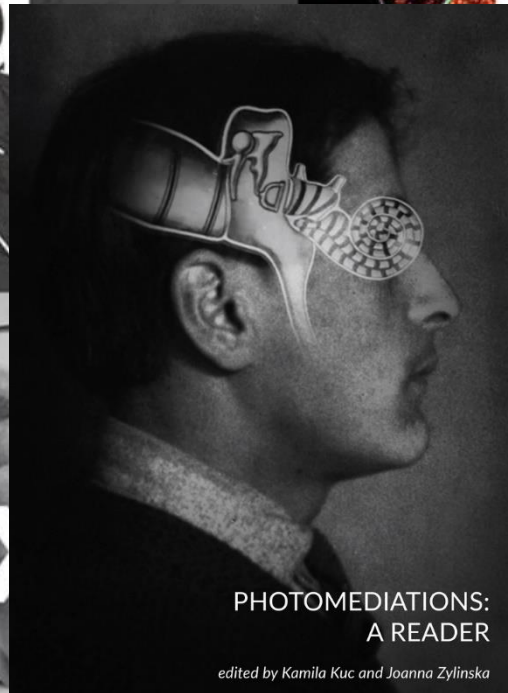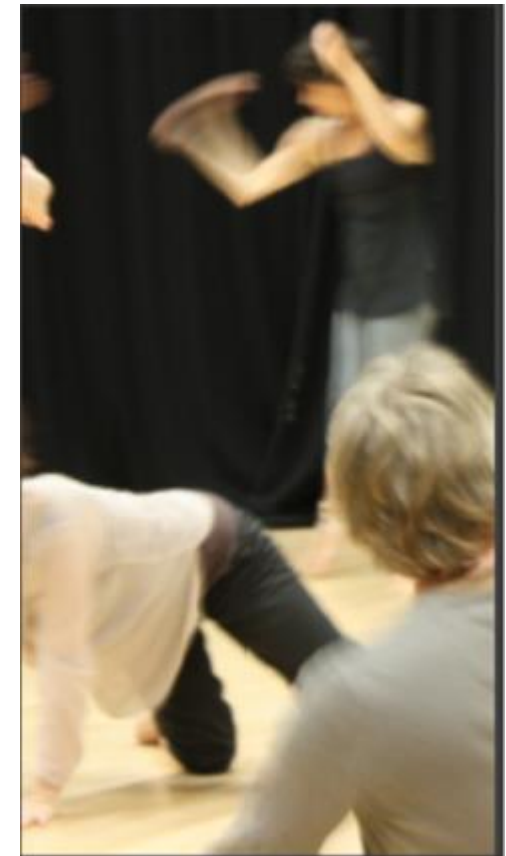The huge amount of digital cultural heritage available in

Input from 6 pilots

TV

Museums - Toolbox

Dance

Museums – Blinkster

PHOTOMEDIATIONS: AN OPEN BOOK

1. PHOTOMEDIATIONS: AN INTRODUCTION

Open and Hybrid Publishing

Games

Photography

DEMONSTRATORS

Rode Altarpiece

The retable by Hermen Rode of St. Nicholas' Church in Tallinn is the focus of this demonstrator which uses very high resolution digital images. Download a presentation of the Demonstrator (PDF, 1.5 Mb)

Continue Reading

Irish Folk Tales

The Irish Folktales demonstrator aims to promote the richness of Ireland's storytelling tradition in an online educational context and, within the broader context of the EuropeanaSpace Project, to demonstrate the potential that 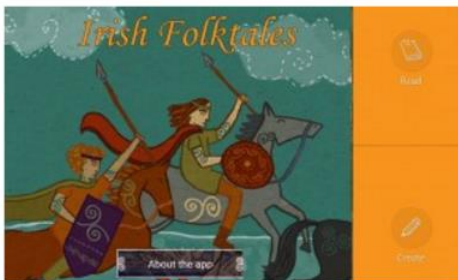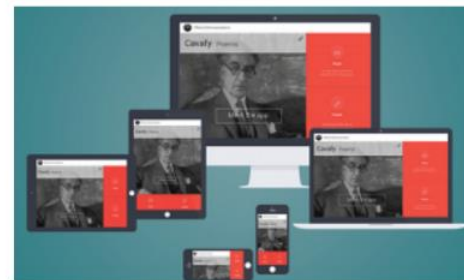cultural heritage and creative industry partnerships can have. Access here the Demonstrator The folktales are presented in a digital application, a relevant and…
Continue Reading

Cavafy Poems

A digital application comprising multiple thematic layers will be developed to showcase the work of seminal Greek poet C. P. Cavafy. The application will house digitised manuscripts of a specific number of Cavafy poems along with audio and video recordings of said poems and audiovisual commentary by leading scholars. The Cavafy digital application will function… Continue Reading

Photographic Investigation of Art Works

This demonstrator is based on the website 'Closer to Van Eyck – Rediscovering the Ghent Altarpiece' which presents the Ghent Altarpiece (1432) in visual, light

Archaeology in Cyprus

Objective of the demonstrator is the development of a holistic approach for educating people (grown ups and kids) on Monuments that are listed at UNESCO world heritage list, in Cyprus. The system uses all

Goals

❑ A structured course where people can learn how to become creative with cultural heritage content on Europeana Space

❑ 3 levels:
  – Students, teachers, general audience
  – Professionals in the creative industries
  – Developers

Platform

□ Open edX
  – Open courses
  – Largest non-commercial provider
  – Top universities

KULeuvenX

Free online courses from KU Leuven University

Situated in Belgium, in the heart of Western Europe, KU Leuven has been a centre of learning for nearly six centuries. Today, it is Belgium's largest university and, founded in 1425, one of the oldest and most renowned universities in Europe. As a leading European research university and co-founder of the League of European Research Universities (LERU), KU Leuven offers a wide variety of international master's programmes, all supported by high-quality, innovative, interdisciplinary research.

⊕ See more

KU Leuven University MOOCs

Browse free online courses in a variety of subjects. KU Leuven University courses found below can be audited free or students can choose to receive a verified certificate for a small fee. Select a course to learn more.

The Great War and Modern Philosophy

Learn how philosophers responded to the First World War and how the war changed philosophical reflection.

KU LEUVEN

In Session
Started on October 27, 2015

Enroll Now

☑ I would like to receive email from KU Leuven University and learn about its other programs.

About this course

0 Reviews   0/5   ★★★★★

The First World War, also known as the Great War, was the original catastrophe of the 20th-century. This course investigates the complex ways in which the Great War mobilized philosophical reflection during the war and the varied ways in which philosophical thought responded to the war.

⊕ See more

What you'll learn

- Basic knowledge of important philosophical reactions to the First World War
- Conceptual understanding of philosophical and literary texts
- Historical understanding of the war and its cultural impact

⏱ Length:	9 weeks
🎨 Effort:	4 - 5 hours/week
🏷 Price:	FREE
🏛 Institution:	KULeuvenX
🎓 Subject:	Humanities
❇ Level:	Intermediate
💬 Languages:	English
🎬 Video Transcripts:	English

MY COURSES

Espace

KULeuvenX - EspaceX
Starts - Oct 10, 2016

⚙ **View Course**

Setup

- One Module for each pilot, about 2-3 hours of learning in each module
- One Module a week
- Links to Educational demonstrators
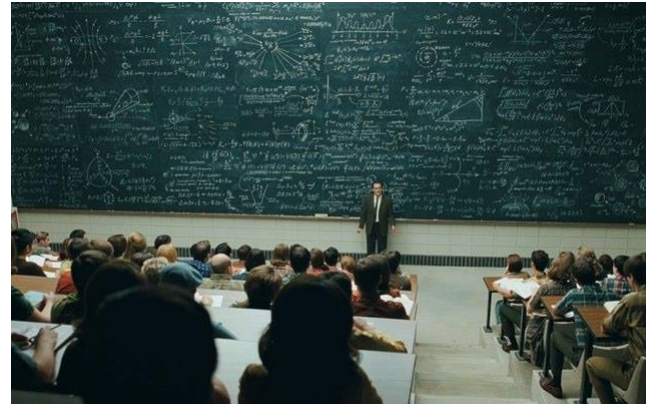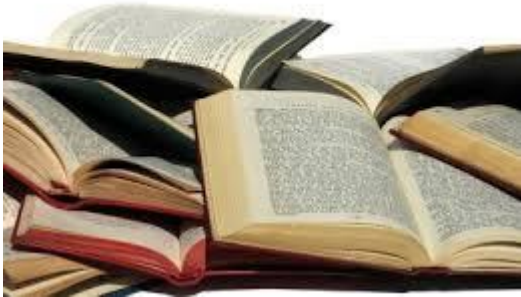
Module

- Introduction
- Preparatory reading
- Lecture, videoclip
- Reading Materials
- Assignment
- Quiz
- Forum Discussion

Courseware   Course Info   Discussion   Wiki   Progress   **Instructor**

Instructor Dashboard

REVERT TO LEGACY DASHBOARD   VIEW COURSE IN STUDIO

To gain insights into student enrollment and participation visit edX Insights, our new course analytics product.

COURSE INFO   MEMBERSHIP   COHORTS   STUDENT ADMIN   DATA DOWNLOAD   ANALYTICS

ENROLLMENT INFORMATION

Enrollment data is now available in edX Insights.

BASIC COURSE INFORMATION

- Organization: **KULeuvenX**
- Course Number: **EspaceX**
- Course Name: **2016_Q1**
- Course Display Name: **Espace**
- Course Start Date: **Oct 10, 2016 at 07:00 UTC**
- Course End Date: **Dec 02, 2016 at 22:30 UTC**

Course Outline

+ New Section **↑ Collapse All Sections** **View Live**

Course Start Date: **Oct 10, 2016 at 07:00 UTC**

▼ **Photography** ⚙ 🗑 ⋮

🕓 Scheduled: Oct 10, 2016 at 07:00 UTC

▼ Introduction ⚙ 🗑 ⋮

🕓 Scheduled: Oct 10, 2016 at 07:00 UTC

The Photography Module ⚙ 🗑 ⋮

E-Space Photography Pilot ⚙ 🗑 ⋮

+ New Unit

▼ Preparatory Readings ⚙ 🗑 ⋮

🕓 Scheduled: Oct 10, 2016 at 07:00 UTC

Creating your course organization

You add sections, subsections, and units directly in the outline.

Create a section, then add subsections and units. Open a unit to add course components.

Reorganizing your course

Drag sections, subsections, and units to new locations in the outline.

Setting release dates and grading policies

Select the Configure icon for a section or subsection to set its release date. When you configure a subsection, you can also set the grading policy and due date.

Changing the content students see

To publish draft content, select the Publish icon for a section, subsection

The Photography Module ✎

The Photography Module   ✎ EDIT   👁   🗐   🗑   ⋮⋮

THE PHOTOGRAPHY MODULE

0:00 / 9:06   ▶ 1.0x   🔊   ⛶

Published (not yet released)

Last published Dec 04, 2015 at 13:12 UTC by FredTruyen

RELEASE:
Unscheduled

WILL BE VISIBLE TO:
Staff and Students
☐ Hide from students

Publish

Discard Changes

Last published Dec 04, 2015 at 13:12 UTC by FredTruyen

Unit Location

LOCATION ID
f64a5632f5314c1b9ff9ed93e33de

Use this ID when you create links to this unit from other course

Courseware   Course Info   Discussion   Wiki   Progress   Instructor

▾ Photography

Introduction

Preparatory Readings

Reading materials

Assignment

Discussion

Photography and IPR

▸ Open and Hybrid Publishing

▸ Television

▸ Dance

▸ Games

▸ Museums

< | 🎞 | 🗋 | >

The Photography Module

VIEW UNIT IN STUDIO

THE PHOTOGRAPHY MODULE

▶   0:19 / 9:06   ▸ 1.0x   🔊   ⛶

Photography

VIEW UNIT IN STUDIO

The web and the smartphone have changed photography irrevocably. No need to explain that selfies, instagram, GoPro's and the sheer ubiquity of the image have completely transformed the place of photography in our lives. It also had a profound effect on professional photography.

It is true that classic business models have suffered from this: news photographers now have to compete with thousands of citizens ready to share their smartphone pictures with news outlets, often having the first scoop on events. The classic photo print shop experiences difficult times, and no need to buy illustrated books or to pay for image rights when you can download any picture of about anything for free on the web. In particular, the IP-based business models underlying the photo industry are under strong pressure, forcing photo archives, photo agencies, museums and publishers to innovate or perish.

View this course as: | Staff ▾ |

Courseware Course Info Discussion Wiki Progress Instructor

▾ **Photography**

Introduction

**Preparatory Readings**

Reading materials

Assignment

Discussion

Photography and IPR

▸ Open and Hybrid Publishing

▸ Television

▸ Dance

▸ Games

◂ ▯ ▯ ▸

VIEW UNIT IN STUDIO

Europeana: www.europeana.eu

Europeana Space: www.europeana-space.eu

E-Space Photography pilot: www.espacephotography.com

Photography Hackathon "Hack your Photo Heritage": www.europeana-space.eu/hackathons/photography

Europeana Professionals: http://pro.europeana.eu/

Europeana Labs: http://labs.europeana.eu/

EuropeanaPhotography: http://www.europeana-photography.eu/

Photoconsortium: http://www.photoconsortium.net/

- ▾ **Photography**

Introduction

Preparatory Readings

Reading materials

Assignment

Discussion

Photography and IPR

- ▸ Open and Hybrid Publishing

- ▸ Television

- ▸ Dance

- ▸ Games
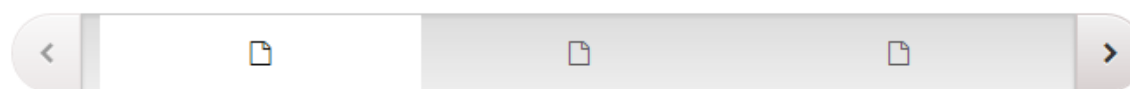
VIEW UNIT IN STUDIO

THE STORYTELLING WEBSITE

The storytelling application (http://www.heron-net.be/espace_test/) allows end-users to build online stories that showcase a group of digital objects in combination with narrative text. Using pre-built themes and layouts, users can build stories and collections without any programming knowledge.

With a personal account, users can upload own images and metadata to their personal repository. They can also search a number of online cultural heritage repositories that are made available by the WITH API and select items of interest from the search results to add them to their personal repository. With these items, users can publish own collections of photographic material as well as build personalised stories.

The strength of the storytelling application is that the mass of photographic material to be found in cultural repositories such as Europeana can now be placed in context, allowing readers to enjoy and learn about the background of the photographs and the

allowing readers to enjoy and learn about the background of the photographs and the personal stories behind them.

HOW TO USE IT

On the storytelling website visitors can:

- Search and browse published stories, items and collections
- Search for items in Europeana, DPLA, DigitalNZ, MINT and the Rijksmuseum
- Create an own account on the website to start building their own stories

First of all, clicking on *Register* users can create an account (Figure 1).

Figure 1

A BIOGRAPHY OF THE CITY OF LEUVEN

The flooded Wieringstraat.

Under the motto *Trading Spaces / Changing Places*, the exhibition section in Tweebronnen tells its own story, which is also in line with the themes developed at the *All Our Yesterdays*-site in Heverlee. This is the photographic biography of a city 'on the go', with its unforgettable protagonists and vanished faces, with proud icons and almost-forgotten-episodes .

Military exercise of the artillery.

The land behind the beguinage.

Group photo of the 'Section

Leuven's bourgeoisie.

Menu

November 30, 2015

PHOTOGRAPHIC MEMORIES WORKSHOP: A DIALOGUE BETWEEN PAST AND PRESENT OF PHOTOGRAPHY

November 10, 2015

WORKSHOP FOTOGRAFISCHE HERINNERINGEN – 27.11.15

October 23, 2015

E-SPACE PHOTOGRAPHY @KUNST IN EIGEN HUIS!

September 9, 2015

EUROPEANA SPACE

Tallinn, 10-11 December 2015

Photography

- Introduction
- Preparatory Readings
- Reading materials
- **Assignment**
- Discussion
- Photography and IPR

▸ Open and Hybrid Publishing

▸ Television

▸ Dance

▸ Games

▸ Museums

▸ IPR

VIEW UNIT IN STUDIO

The assignment for the Photography module is the following:

Create a story on http://www.heron-net.be/espace_test/. Log in, browse the collections and search through Europeana Space; pick your favorite photographs, add own material and write the story, then save and publish it on the website. **Share the link in the discussion "Assignment" and explain what kind of queries and repositories you used to** search Europeana Space.

This way, you will learn:

- to become creative with photographic heritage
- to search large repositories of images for relevant content

STAFF DEBUG INFO

💬 Show Discussion   ✎ New Post

VIEW UNIT IN STUDIO

💬 Hide Discussion

New Post

Reuse of photographic heritage

discussion posted 4 days ago by ClarissaColangelo

How can photographic heritage be creatively reused? Discuss here your ideas and/or examples.

This post is visible to everyone.

+ Expand discussion

GLAM organizations: how can they reuse content?

discussion posted 4 days ago by ClarissaColangelo

What can organizations do to open up and reuse content?

E|SPACE
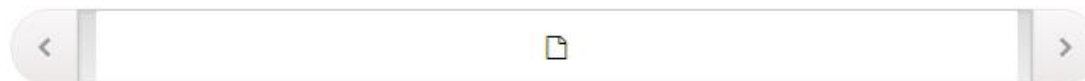
VIEW UNIT IN STUDIO

Intellectual Property Rights: good or bad for Creativity in the Digital World?

By Fred Truyen